

ADULT BASKETBALL RULES 2012

Claire Chapin Epps YMCA

The YMCA league is organized for the express purpose of providing a friendly, healthy competition between participants in the sport of basketball. Arguments, overcalls, verbal or physical abuse of others, and other such disruptive behaviors have no place in our leagues and will not be tolerated. A team's expulsion may take place during any part of the season, with no fees returned. Final decisions are made by the Sports Director of the Claire Chapin Epps YMCA. We ask that every participant accept the following guidelines for play to assure an enjoyable program.

GENERAL GUIDELINES:

- A. Each game will begin with a team prayer, led by the home team, with both teams meeting at center court.
- B. There will be a 5-minute grace period for the first game scheduled each evening. Each additional game will begin as scheduled.
- C. **NO ALCOHOLIC BEVERAGES OR TOBACCO PRODUCTS** are allowed at the YMCA or on any property being used for YMCA basketball league. If this rule is violated, the offender will be asked to leave immediately. A forfeit will be granted if a player, captain or spectator refuses to leave.
- D. No jewelry will be allowed during games for the safety of the players.
- E. Each team must have their lineup turned in 5 minutes prior to game time.
- F. There will be two divisions: A and B
- G. Non-Y members are allowed in the Gym only. Non-members may not use the locker rooms, but may use the restrooms in the lobby. Also, players should not arrive in the gym more than 15 minutes prior to the game.
- H. No dunking during warm-ups. Dunking is allowed **only** during the games.
- I. Approved basketball shoes are to be worn on the court at all times.

FEES:

- A. The cost for each team will be \$450.
- B. ***** NEW-League Fee must be paid at registration. *****
- C. No Refunds or Credits will be issued after the final registration date.

ROSTERS AND PLAYER ELIGIBILITY:

- A. Teams will be formed independently. Captains will be designated for each team by the team and will serve as spokesperson and team director. The captain is responsible for informing the team of the league rules.
- B. Any number of players may be on a roster. At least 2 contact people should be given on the roster and include home and work numbers and email address if possible. All members of the team must be 18 years of age on or before January 16. Players may be added to the roster up until and including the 3rd game of the season.
- C. Players must have played in at least 3 of the regular season games and be on the roster to be eligible for any post-season tournaments. Teams are responsible to report roster additions to the Sports Director.
- D. **A player may not play for more than one team within the entire YMCA League.**

PLAYER CONDUCT:

- A. All players are expected to conduct themselves in a mature manner. Foul language and abusive behavior will not be tolerated. A technical foul will be issued to the offending team for such behavior. Any language deemed too offensive by the officials shall lead to immediate ejection from the game in progress. Any player ejected for any reason, must immediately leave the YMCA property, there are no exceptions to this rule.
- B. Fighting between players shall lead to their immediate ejection from the league for ONE calendar year.
- C. 2 technical fouls on one player in one given game will result in immediate ejection from the game **AND** the next scheduled game.
- D. Any player that receives three technical fouls during the season due to un-sportsmanlike conduct will not be allowed to play in the league for ONE calendar year.
- E. Official's calls are final. **No verbal abuse of the officials or Sports Director will be allowed before, during or after the game.** If physical contact with any of the above parties results, the player will be suspended from the league permanently and not allowed back on YMCA premises.
- F. After a player has been suspended for ONE calendar year for any reason, any additional un-sportsmanlike conduct by that player will lead to permanent suspension from the league. All decisions on suspensions will be made by the Sports Director and are final.

GENERAL SPECTATOR CONDUCT:

- A. **Team captains and the team must control fan behavior.**
- B. Spectator conduct will be monitored and regulated by the officials or Sports Director.
- C. Attitudes of the spectators will be of supportive nature only. No taunting of the players, officials or Sports Director will be allowed.
- D. Any abusive, un-sportsmanlike conduct will lead to the expulsion of the spectator. This behavior may lead to the forfeiture of the game by the team involved.
- E. The Sports Director has the final authority on all decisions/rulings.

PROTESTS:

- A. Protests may be filed over player eligibility, but may not be filed over judgment calls to williamc@coastalcarolinaymca.org.
- B. **The protests then must be submitted in writing by email to the Sports Director within 24 hours of the game. No protests will be taken over the phone. No protests will be accepted if they are not submitted in this way.**
- C. If a protest is upheld, the game will be ruled a forfeit in favor of the protesting team. If a protest is denied, the game will stand. Decisions on protests will be made by the Sports Director before the next game and will be final.

SPECIFIC GAME MODIFICATIONS:

- A. Official SC High School Rules will apply, with the exceptions listed below.
- B. Games will be divided into 2 halves of 20 minutes each. The clock will run continuously and stop only for shooting free throws, time-outs, or official's time.
- C. The clock will be stopped on every whistle in the final two minutes of the second half only.
- D. One-and-one free throws will occur on the 7th team foul of each half, and two shots will be awarded on the 10th team foul and each foul thereafter.
- E. Overtime periods in games ending in ties will consist of a two- minute period. Overtime periods will continue until the tie is broken and the game has ended.
- F. Each team has 2 time outs per half, and one additional time out in overtime
- G. There will be a 20-point mercy rule, which goes into effect at the 2:00 mark of the second half.

UNIFORMS:

- A. Each player on a team must wear the same color shirt. The shirts must have a printed number on at least one side, and all players on the team must have the same kind of numbers (front, back, etc...)
- B. Team members must have the same jersey by the 1st game of the season. (NO EXCEPTIONS).
- C. If at the start of the 1st game or any game thereafter, a team does not have identical jerseys at the start of the game, the violating team will automatically forfeit the game and a win will be given to the other team.

FORFEITS:

- A. If a team forfeits a game, that team will be placed on probation.
- B. If a team forfeits a second game, that team will be ineligible to participate in any post-season tournament until a non-refundable fee of \$50 is paid to the YMCA. If a team forfeits 2 games, then pays the Forfeit Fee, that team's post-season eligibility will be reinstated.
- C. Any team that forfeits 3 games will be removed from the schedule with no refund of registration costs.

AWARDS:

- A. The winning team in each division of the John Erlanbach Championship Tournament will go on the plaque in the gym. (Tiebreakers will be broken using the following formula: 1.) Head to head results. 2.) Head to head point differential. 3.) Coin flip

GAME SCHEDULES:

- A. Game schedules may be set as early as the captain's meeting. If not, the schedules will be set within the week after the meeting. Team captains are responsible for contacting the YMCA to find out their schedule, then notifying their team. A hard copy of the schedule will be provided to the team captain no later than the first week of the season.

***If you have any questions, please contact William Coates, Sports Director, at williamc@coastalcarolinaymca.org or 449-9622.